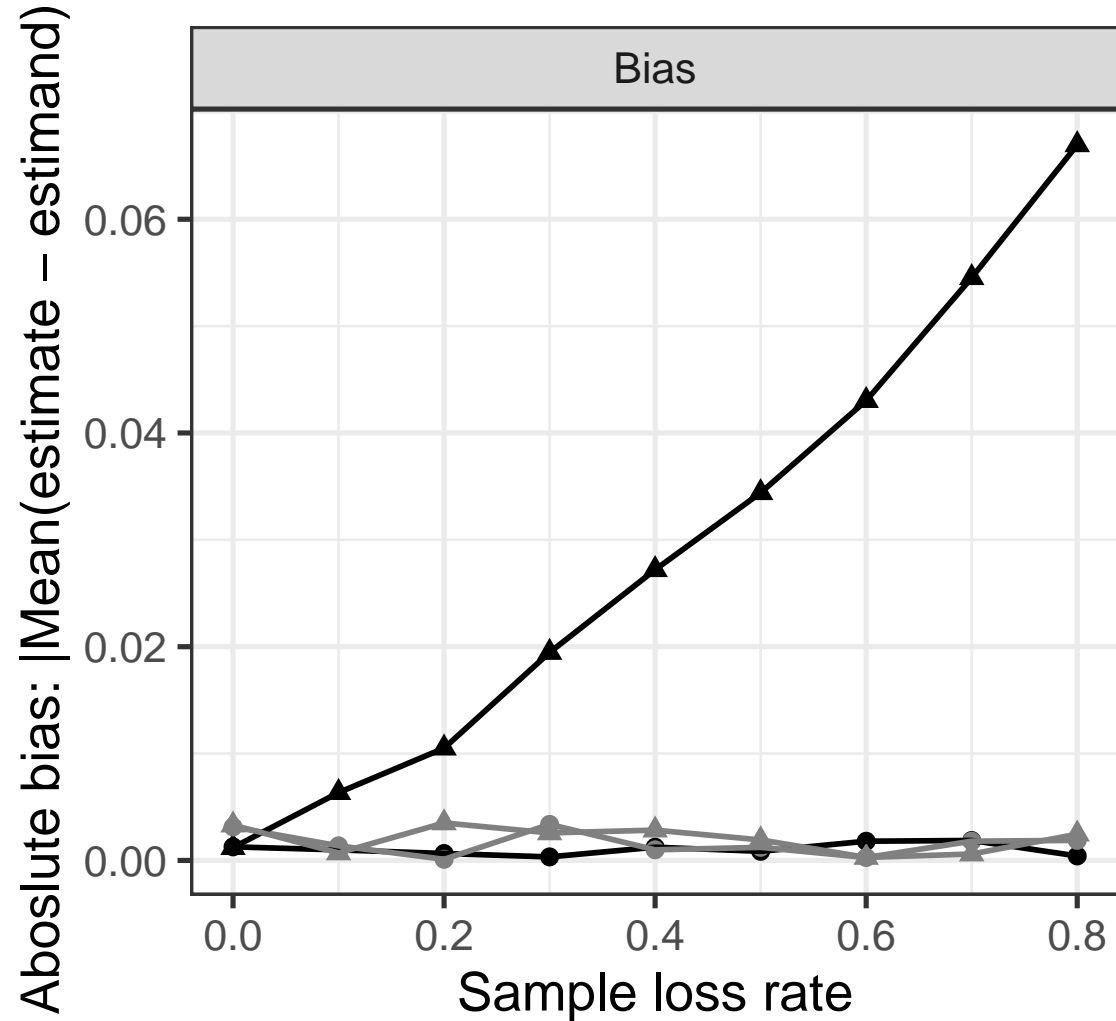


Randomization ● Block ● Complete



True effects ● (0.2, 0.2) ▲ (0.3, 0.1)